

1. Read pages 472 – 474
 - a. Read through the section titled, *Paris Peace Conference*
 - b. Either discuss the contents or have the students outline this information.
2. Introduce the activity and game
3. Go through the packet until you reach the section titled, *Terms of Treaty*
 - a. Do this as a class
 - b. Select and complete the activities that are embedded in the packet.
4. Assign students into 3 different groups and give them one of the Big Three
5. Distribute and explain the following items.
 - a. *Briefing Sheets*
 - b. *Treaty of Versailles Decisions*
6. Explain the point system and how the game works (Goal = at least 25 pts)
7. Tell them how the game will proceed:
 - a. A time of country-planning,
 - b. Followed by a period of negotiation,
 - c. Followed by a round-table conference.
8. Call a **whole-class conference**. Get the pupils to elect a competent chairperson, but you act as secretary. The chairperson goes through the agenda, seeking proposals, soliciting explanations, and letting the meeting find a unanimous decision. It may be necessary on some points to leave them and come back to them later, or even to adjourn the meeting for another period of negotiation.
9. When finished, get the 3 teams to total their points and find the winner.
10. Discuss what the game taught the pupils about the Treaty of Versailles.